



Brass Monkey[®] Digital Press Kit

2012



playbrassmonkey.com



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brass monkey[®]



Your *Phone* is the *Controller*, Your *Browser* is the *Console*

Brass Monkey is a gaming system that lets you turn your phone or other smart device into a controller and play games in your browser. All you need is a device (iPhone or Android), a web browser and a wireless network. Instead of purchasing a gamepad or using your keyboard to play games on your PC, you can use hardware you already have for a fun, easy-to-use gaming experience. Your friends can join in the fun using their own devices for multiplayer games.

Features

Touchscreen Controls – Check it out on Brass Monkey before the Wii U™ hits the shelves.

Motion Controls – use your smartphone's accelerometer to swing golf clubs, throw punches or tilt and turn.

Dynamic Controls– using a touchscreen controller becomes a new way to play, since it allows each player to see a constantly changing screen unique to them!

Open Gaming in Public Spaces – anyone with a smartphone can join in, supports up to 96 different connections.

Awards & Recognition

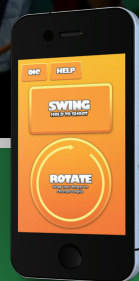


Finalist in MassChallenge 2010
TechStars Boston Finalist 2012
FWA Site of the Day, Feb 6 2012
Tech Cocktail Featured Startup SXSW 2012

Games on *Brass Monkey* NOW!

Monkey Golf

Brass Monkey



Play miniature golf with up to 4 people- your smartphone becomes the putter. Try to come under par while avoiding obstacles like dinosaurs and windmills.



Contamination

Zombie Killers



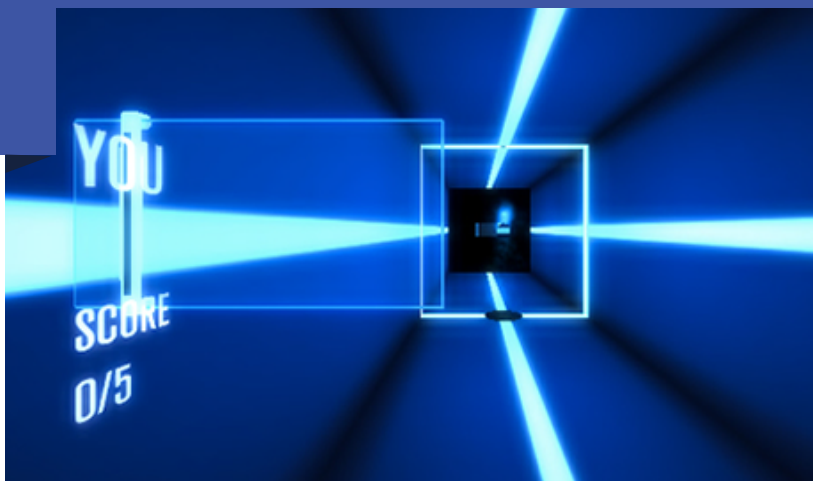
Zombie Killers' first person shooter for **Brass Monkey**. See how long you can survive in this single player first person rail shooter. With an arsenal of weapons, contain a zombie outbreak before you become lunch for the living dead.

Gnop Gnop

Volygon



Volygon's 3d futuristic Pong reboot with power ups and a few other added twists on the original classic. Challenge the computer AI or take on a friend in head to head play.



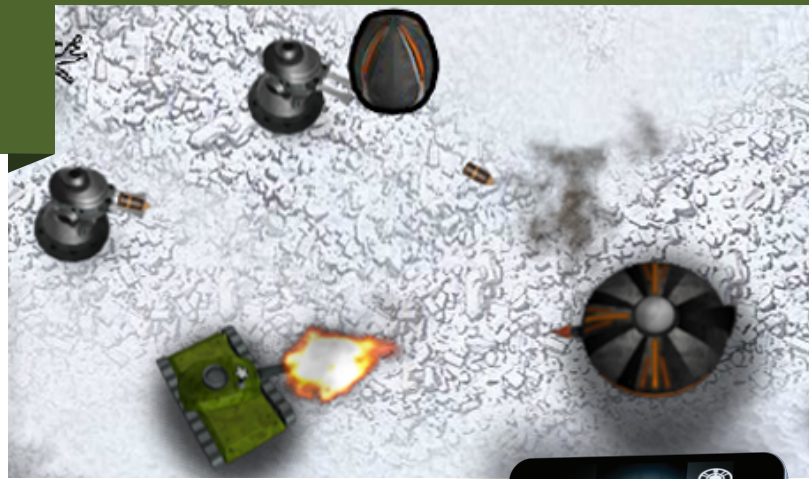
Games on **Brass Monkey** **NOW!**



Tank vs. Alien

Brass Monkey

Grab a friend and either defend or lay waste to earth in head-to-head combat. Drop turrets and navigate around obstacles to take out your opponent as either the slow-moving but powerful earthling tank or the nimble alien flying saucer. Inspired by Combat for the **Atari**.



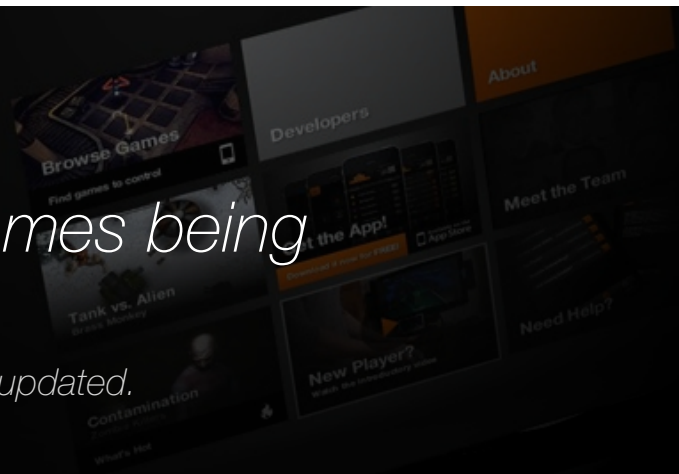
Candescents

Team Candescents

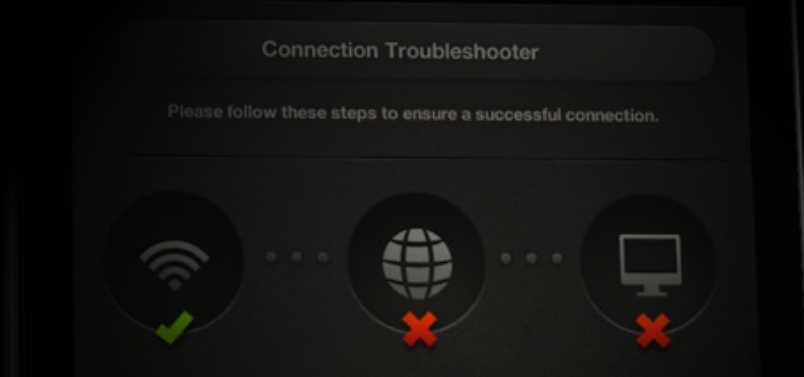
Team Candescents' underground hit puzzle game from the 2011 Global Game Jam. Guide a breathing orb of light through darkness, teleporters and hidden walls using pulses of illumination to guide you.

*And more, with new games being added **all the time**.*

Check out playbrassmonkey.com to keep updated.



How does it **Work?**



1 Go to the **App Store** or **Android Marketplace** and download **Brass Monkey**. *It's free.*

2 Join a **Wi-Fi** network on your smart device and your computer.

3 Point your browser at **www.playbrassmonkey.com**.

4 Start the app.

5 Pick a game.

6 Play!

7 Repeat steps 5 and 6 – come back to the site to check out new games as we add them!

The Team

Chris Allen

CEO, Co-Founder

Chris Allen is an international speaker, software inventor and entrepreneur based in Boston, MA. He co-founded the open source Flash server Red5, where he and his team of volunteers reverse engineered Flash's RTMP protocol. He started the company Infrared5, a technology services company, in 2007 where he served as its President and CEO until 2011.



Francois Laberge

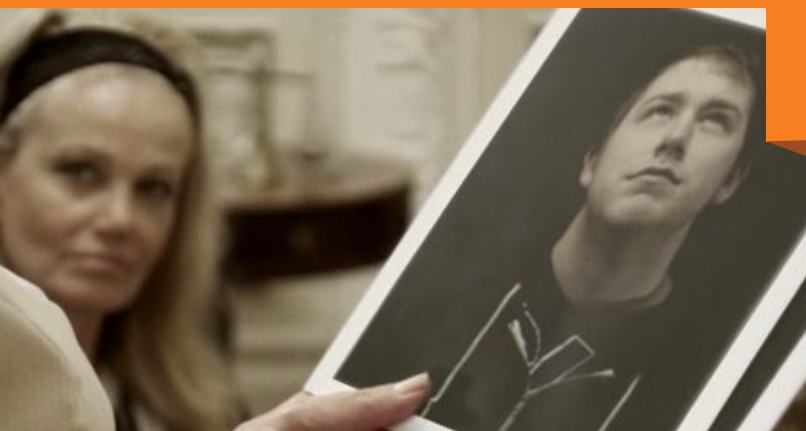
Chief Technical Officer

Francois is a Computer Engineer, a veteran of the Video Game Industry, and an entrepreneur. He has worked at Game Companies such as Relic, Backbone Entertainment, and Rockstar. 5 years ago he switched to working in Web related startups and hasn't looked back. Francois is an ardent supporter of the Web as a platform and is dedicated to pushing it's potential to the limit.

Caroline Murphy

Director of Operations

is a game designer turned businessperson and Babson MBA 2011. In addition to working with the Babson Serious Games Initiative she has consulted for a number of companies including Capcom, Ayeah Games, BigLife Labs and GMD Studios. Caroline acted as General Manager for Fire Hose Games. She currently organizes the Boston Indies group, and is passionate about games that have real world impact.



Andrew Kostuik

Creative Director

Is a highly acclaimed designer who has received numerous awards and press from such prestigious sources as .Net and the Canadian Marketing Association Awards. He was awarded the "Best Canadian Designer Website" award at the FITC Awards in 2011 and is now helping Brass Monkey's team create all sorts of wonderful goodness.

Dev, Learn More, Press